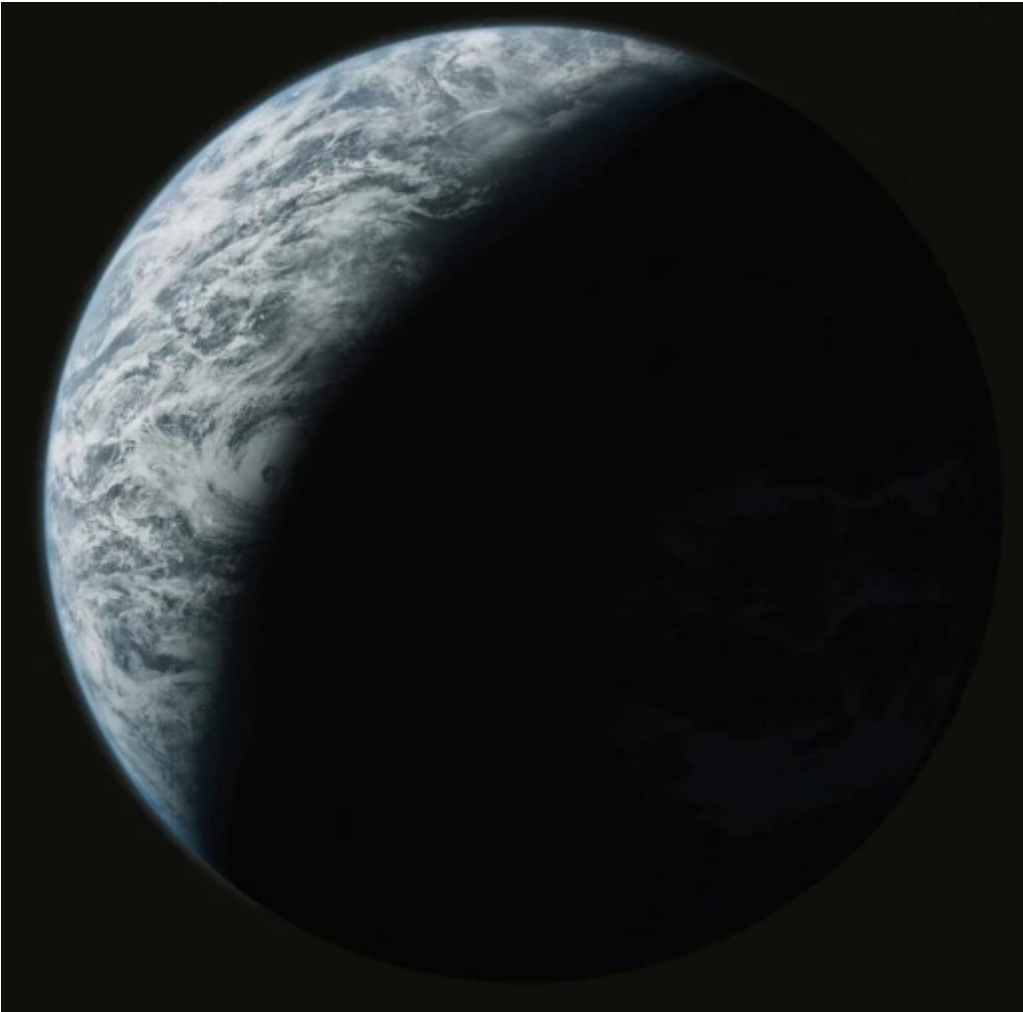


Oba Diah



Oba Diah is a planet located in the galaxy's **Outer Rim Territories** that was the homeworld of the Pyke species. Located at the end of the **Kessel Run**, the **Pyke Syndicate** once managed the distribution of spice from Kessel as it was delivered throughout the galaxy from **Pyke Palace** on Oba Diah. Years of war between the **Black Sun** and Pyke Syndicate left both factions decimated and Pyke Palace mostly in ruins.

The cool, arid planet contains a thin but breathable atmosphere. Its geography features several small oceans with surprisingly great depths and great, jagged obsidian mountains that stretch up into the atmosphere's dark clouds. Beneath the mountains, a series of sunken but interconnected subterranean tunnels are all that remain of the ancient Pyke civilization's original travel infrastructure. Many of the mountain fortresses and smuggling tunnels are no longer defended or occupied, slowly falling into rust and ruin.

LIFE ON OBA DIAH

Though its oceans host strange aquatic life far beneath their waves, not much life survives naturally above the water. Though Pirate Queen **Belit San Horo** and her space pirate gang the **Spice Runners of Kijimi** control and reside in some of the Pyke Syndicate's ancient fortresses, much of the world is left abandoned. Queen Belit San Horo is currently overseeing a massive reconstruction and small-scale terraforming project to transform the ruins of Pyke Palace into her personal paradise.

Small settlements of **Pyke** who refuse to leave their homeworld remain in hiding. These sentient humanoids are slimmer and taller than humans, with faces that resemble fish. Pyke typically have long limbs and three-fingered hands. Their small skulls contain two narrow, almost-shaped eyes that are often either magenta or blue in color. While their skin tones vary, grey, green, and pinkish flesh is common—though all Pyke bleed yellow. Capable of surviving underwater for short periods of time, the Pyke on Oba Diah use sunken cave systems to avoid detection by pirate gangs and other forces.

THE DESERT MOON OF OBA DIAH

The **Oba Diah moon** is a barren desert planetoid in orbit of the planet Oba Diah. It becomes frequently ravaged by severe sandstorms, which makes travel difficult due to the blowing sand and nonexistent visibility. After the fall of the Pyke Syndicate, the moon became uninhabited beyond its strange desert lifeforms and the rare smuggler hiding out amongst its deadly storms. Many shipwrecks lie half-buried in the sand, their metal bones the remnants of those who pressed their luck against the moon's wrathful weather.

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