# Force Points

The Force is mystical, myriad energy—unwieldy and unpredictable, wondrous and terrifying in equal measure. All characters can benefit from the Force somewhat, even if they are not Force Sensitive. Characters have a maximum number of **Force Points** equal to 1 + FOR.

Characters can spend a Force Point to gain one of the following effects:

- Reroll any Non-Force attribute check or Attack and add +1D to the result. You cannot reroll the same check more than once. If you choose to gain a Corruption Point after you roll, add double your Dark Side rank to the result.
- Turn a failed Force check to use an Edge into a success.
- Unless you are Wounded, spend an Action to immediately regain 1D Resolve.

---

Revision #1
Created 27 September 2024 06:32:55 by Admin
Updated 28 September 2024 23:26:52 by Admin