

# Force (Attribute)

The Force is a unique attribute only available to Force-sensitive characters. It represents their connection to the mystical energy field known as the Force and their skill in manipulating it.

See [Using the Force](#) for how it's applied during gameplay.

## Skills

- **Alter:** Move objects telepathically
- **Control:** Influence others
- **Sense:** Detect other people or objects and read minds
- **Dark Side:** Unleash your emotions aggressively or tap into dark and mysterious Force abilities. Dark Side cannot be improved through Milestones and only increases at the GM's discretion when the story calls for it.
- **Redemption:** Heal what is broken and resist the Dark Side. Redemption cannot be improved through Milestones and only increases at the GM's discretion when the story calls for it.

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