Survivor

The following Edges represent your ability to stay alive, draw enemy fire, and overcome seemingly impossible odds through experience and sheer force of will.

Commando

Prerequisites: Stamina 2 and Willpower 2

Your presence on the battlefield lets you turn the tide even in the most harrowing moments. Once per encounter, when you take damage, you can choose to only lose 1 Resolve. Add your Stamina and Willpower ranks to attribute checks and attack rolls until the end of your next turn.

Dynamo

Prerequisites: Agility 1, Athletics 1, Stamina 1, and Willpower

When you are at your best, you are nearly impossible for foes to bring down. When you have more than half your Maximum Resolve (rounded down), attacks against you have a -1D penalty.

Indomitable Fighter

Prerequisites: Stamina 3

Even with a horde of foes surrounding you, you refuse to go down without a fight. When you are Wounded, you gain a +1D bonus to attacks and damage. Once per encounter, after you take damage, you can recover Resolve equal to your Stamina rank.

Mental Juggernaut

Prerequisites: Willpower 3

Your extreme focus and calm head allow you to prevail against seemingly impossible odds. Once per enemy turn, when you are hit by an attack, ignore one of the following special qualities: Incinerate, Piercing, Restraining, or Stun. Additionally, you gain a +2D bonus to KNO + Willpower checks to resist Force Attacks and Force Edges.

Unflappable

Prerequisites: Stamina 3 or Willpower 3

You do not flinch easily in the face of danger or pain. Increase your Maximum Resolve by an amount equal to double your Stamina or Willpower rank. Additionally, when you rest, double the amount of Resolve you regain.

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