Support

The following Edges represent your ability to support your allies in combat, making you an always invaluable teammate.

Creative Improviser

Prerequisites: Search 2 and either Galaxy 2 or Streetwise 2

The adrenaline rush of combat causes you to think faster and act decisively. When you spend a Knowledge Point while taking the Use a Skill action during combat, gain a +2D bonus. If your check fails, regain a Knowledge Point.

Inspiring Underdog

Prerequisites: Persuade 2 and Willpower 2

When all seems lost, you are the glue that holds your crew together and reminds them that there's always hope. Once per encounter, when an ally is reduced to 0 Resolve, you and that ally can immediately take an action in any order you choose.

Loyal Leader

Prerequisites: Persuade 2 and Tactics 2

Your experience and confidence in combat inspire your allies always to be prepared. At the start of combat, immediately take the Help action. Additionally, you can swap the Initiatives of a number of agreeing allies up to your Tactics rank.

Support Specialist

Prerequisites: Galaxy 3 or Tactics 3

You work best with a team of capable fighters, lending your assistance to help them survive. When you take the Help action and do not attack on your turn, the ally that benefits gains double the Help bonus on their check and deals +1D damage if that check is an attack.

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