Creation Steps

This section details the process for creating a character. Follow each step in order entirely before moving on to the next step.

1. Choose a name, pronouns, and general character concept.

2. Choose your Species. Most characters in the universe are Human (or Near-Human), but many other cultures play prominent roles, including droids. Add +2 to a skill in which your species or culture excels due to physiology or sociology.

3. Choose your starting Attributes. All Attributes start at 1D, except FOR, which starts at 0D and can only be improved after taking the **Force Sensitive** Edge. Add 1D to four different Attributes in which your character is proficient. See derived statistics on how attributes influence your character's combat readiness.

4. Choose your Role. Select a Role (see Roles) that best reflects your character's background at the start of the campaign—but does not define who they might become in the future. Roles provide additional bonuses to Attributes and Skills and a list of starting equipment.

5. Choose an Edge. Select one Edge (see *Edges*) representing your character's signature ability. You can ignore any skill-based prerequisites for this Edge.

6. Starting Milestones. Characters generally begin a campaign having achieved no Milestones. However, at the GM's discretion, more experienced characters might begin with a set number of Milestones already achieved. For each Milestone, characters can gain Edges and increase their Attributes and Skills (see *Milestones and Advancement*).

7. Starting Credits. Each character starts a new campaign with 400 credits, which they may save or use to purchase additional items (see *The Marketplace*). At the GM's discretion, characters may begin the campaign with fewer or more credits. They can also give new characters up to 1,000 additional starting credits per Milestone achieved.

8. Fill in the rest of your character sheet. Note your weapons, armor (and Armor Dice), and other equipment. Then calculate your **Derived Statistics**. Finally, write a description of your character's appearance or attach an image—and add any information about their personality or background.

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