

# Energy Shield (Armor Quality)

Gain +3 Energy Armor. You can overheat your shield to gain an additional +6 Base Armor against one Damage roll. When you do, remove any Spread and Stun weapon qualities associated with the damage—and lose this armor quality until you finish resting.

---

Revision #1

Created 28 September 2024 20:36:58 by cluebyte

Updated 28 September 2024 23:36:16 by cluebyte