Breaking

When an attack with this weapon equals or exceeds the target's Defense by 7, reduce their Base Armor Rating by 5 until it is repaired. If this reduces the Armor Rating to 0, the armor becomes permanently destroyed.

Revision #1
Created 29 September 2024 01:08:43 by cluebyte
Updated 29 September 2024 01:08:58 by cluebyte