

Absorptive (Armor Quality)

Gain +5 Armor Rating against attacks with the Explosive weapon quality. When an attack hits you, you can choose to ignore the following weapon qualities: Burning, Incinerate, and Stun. When you choose to ignore those qualities, you cannot do so again until the start of your next turn.

Revision #3

Created 28 September 2024 20:20:42 by cluebyte

Updated 28 September 2024 23:36:16 by cluebyte